

Engineering Time at the Edge

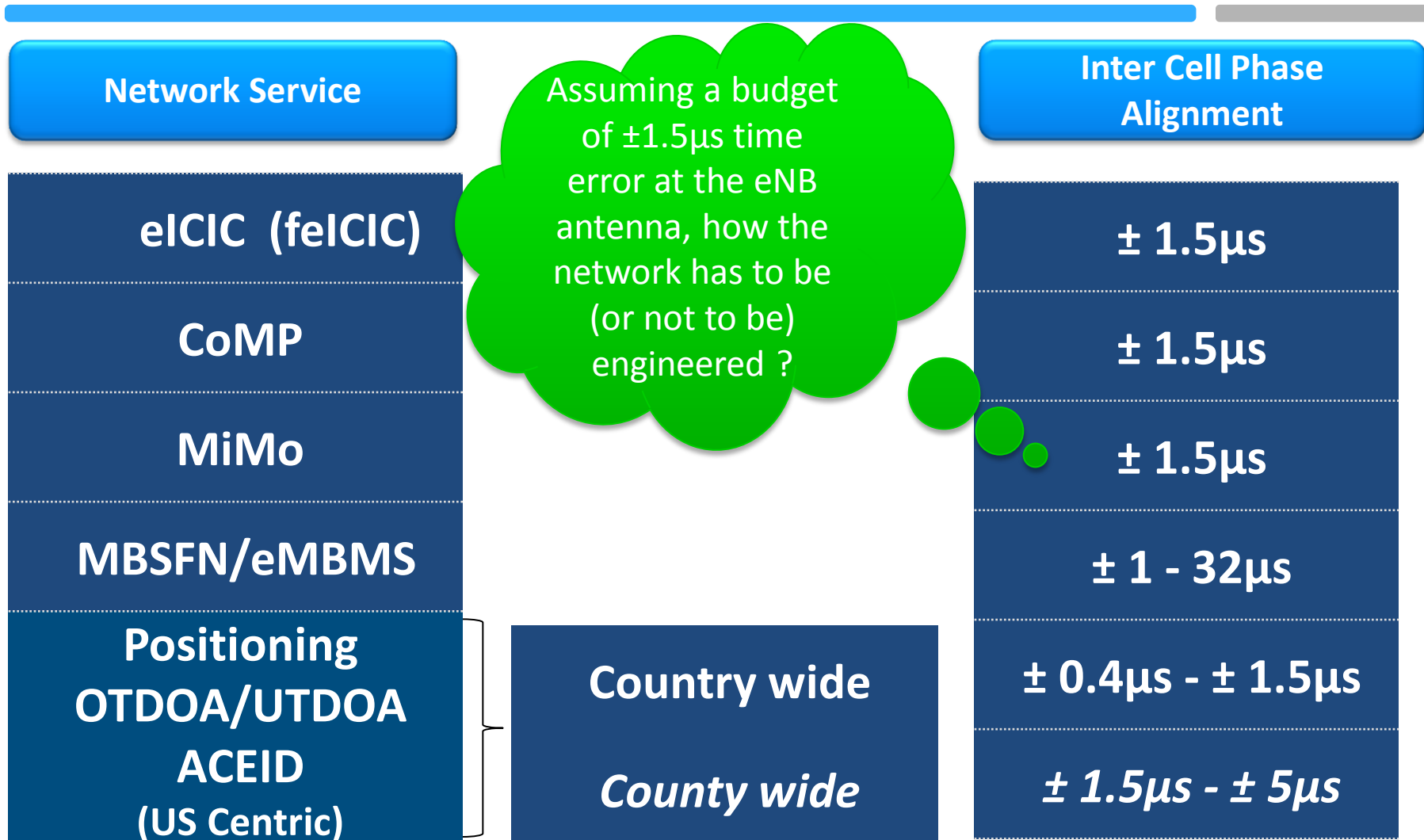


ITSF Lisbon 2013

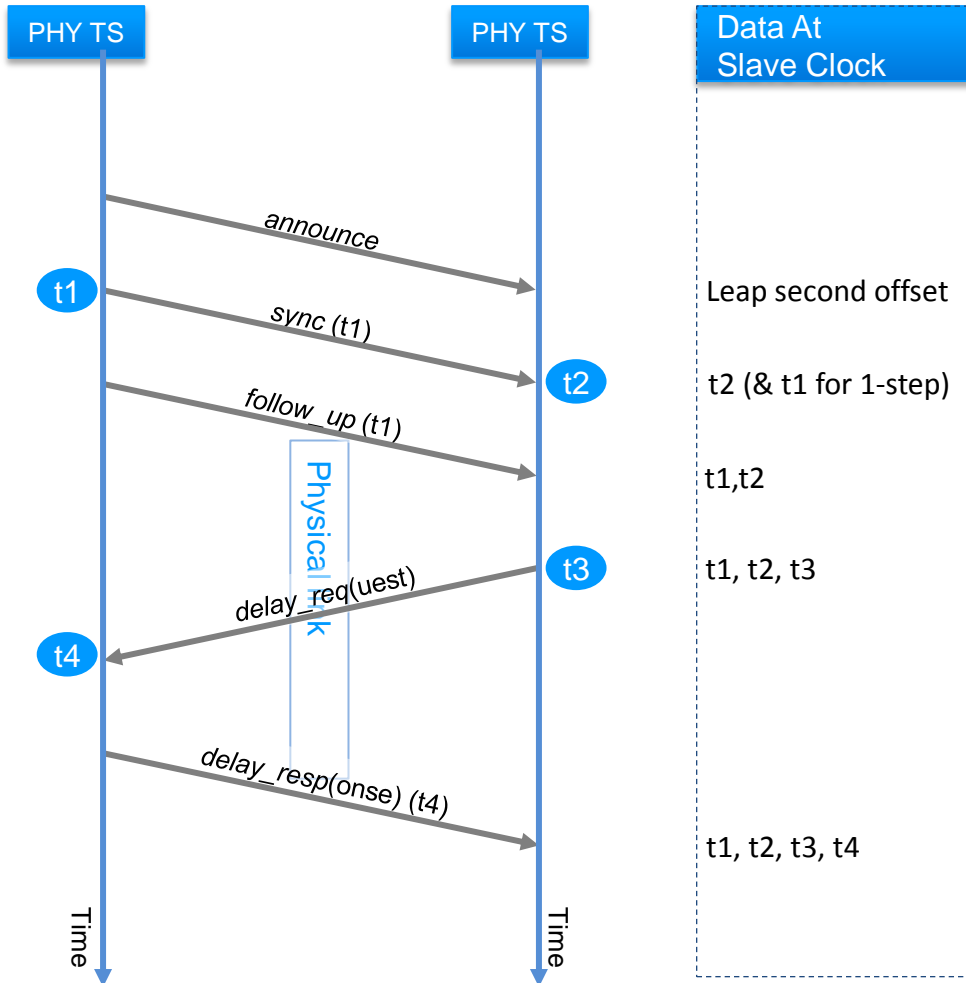
Symmetricom

Yves Cognet

LTE-A Services Phase Alignment Requirements



How Time is Transferred using Packet Time



Round Trip Delay

$$RTD = (t2 - t1) + (t4 - t3)$$

Offset:

(slave clock error and one-way path delay)

$$\text{Offset}_{\text{SYNC}} = t2 - t1$$

$$\text{Offset}_{\text{DELAY_REQ}} = t4 - t3$$

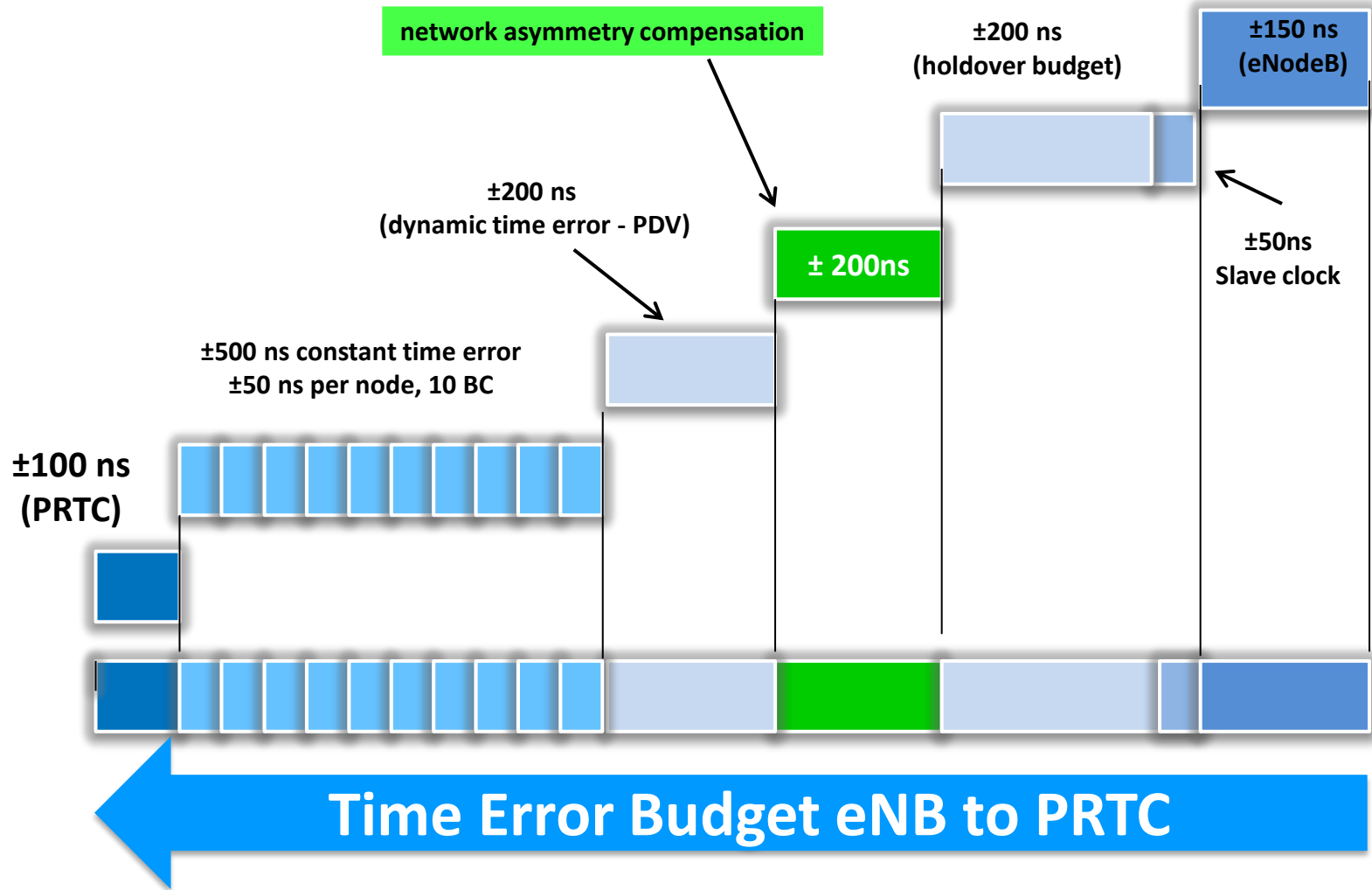
1588 PTP assumes path symmetry, therefore

$$\text{One-Way Path Delay} = RTD \div 2$$

$$\text{Slave Clock Error} = (t2 - t1) - (RTD \div 2)$$

Performance degraded by delay asymmetry in forward and reverse direction of paths

Typical Budget Allocation for Network Asymmetry



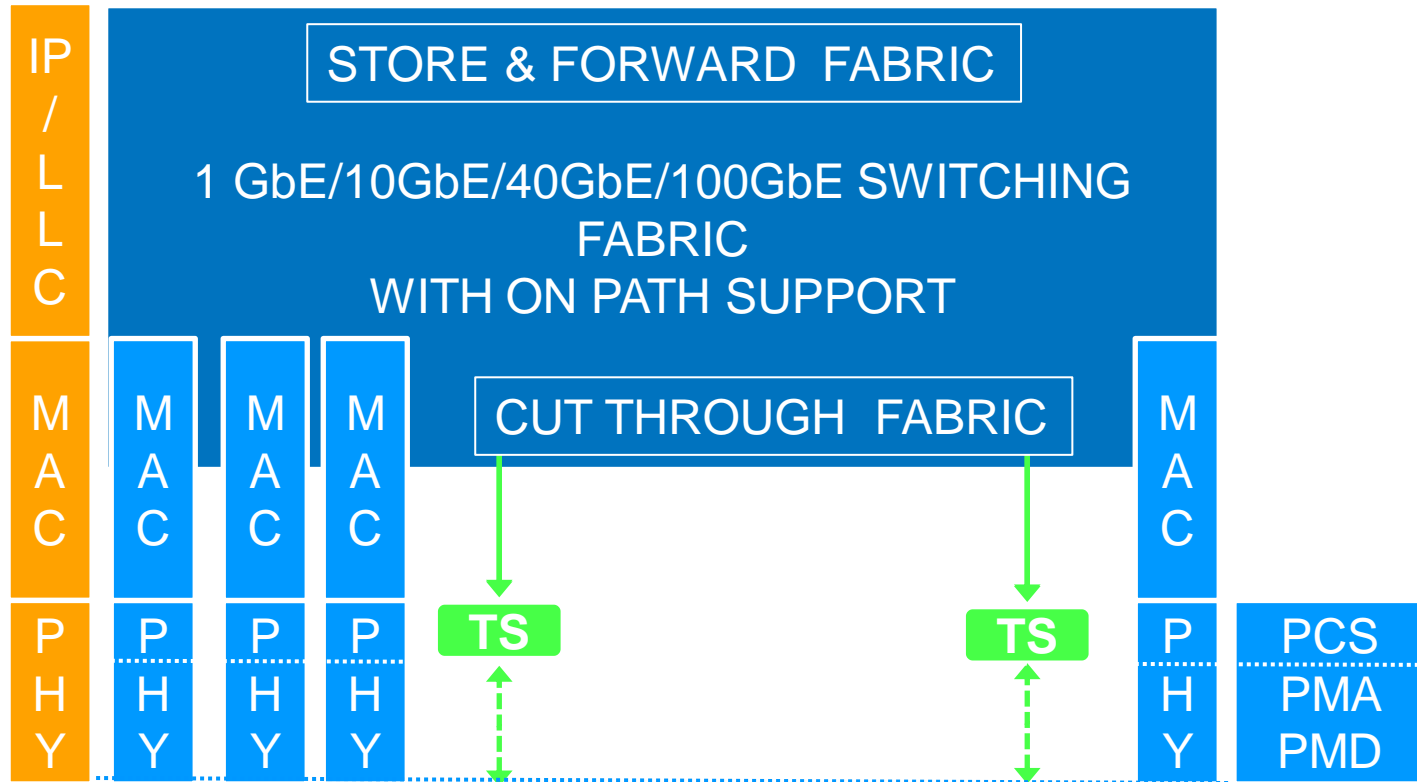
Potential Sources of Asymmetry

- BC/TC with PHY based Timestamps eliminate “most” asymmetries
 - “load” asymmetries are due to the behavior of a switch when dealing with different dynamic load conditions in the reverse and forward path
 - “other” asymmetries coming from the “fabric”, queuing mechanisms with or without congestion,...
- But
 - What about SFP/SFP+/CFP asymmetries (PHY is not MDI) ?
 - What about physical link/path asymmetries ?

± 50ns
budget/
hop

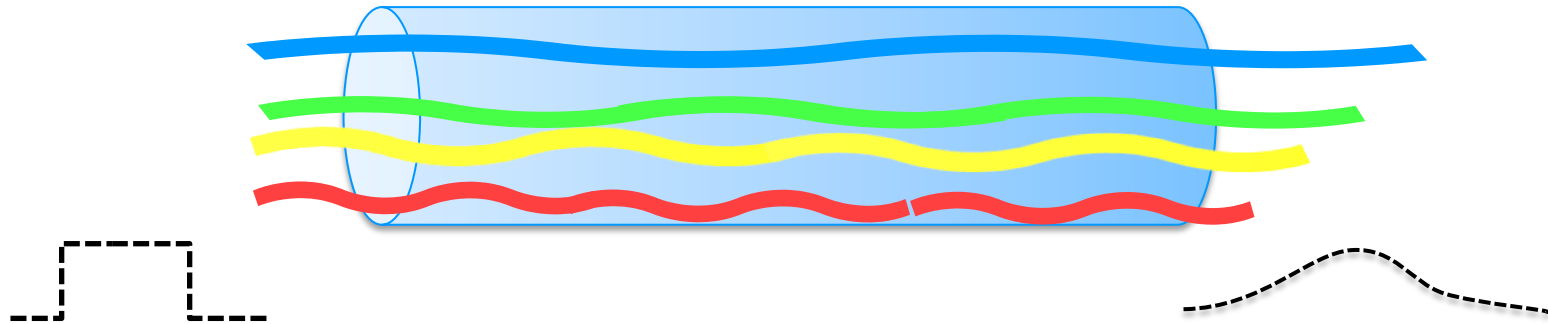
± 200ns
budget
end to end

A switch at 10,000 Feet



- Typical delay dispersion range observed from TS to the MDI ~ 15ns to +150ns : ~67ns
- Usually uncompensated , implementation dependent
 - Range depends on how SFPs/XFP/CFP are integrated within the switch (PCS/ PMA/ PMD layers are sometimes distributed/stacked)
 - Integrated PHY/MDI usually provides the smallest dispersion range

Transmission over Fiber at 10,000 feet



- Chromatic dispersion causes the shorter λ to travel faster than the longer λ

Transmission over Fiber/D-CWDM

Main Sources of Dispersions

- Wavelengths (λ) are travelling at different phase velocity within a fiber (index of refraction) – this is due to chromatic dispersion
 - Phase velocity $v_{\lambda}=n/c$
- Group-velocity dispersion causes a short pulse of light to spread in time as a result of different frequency components of the pulse travelling at different velocities
 - Group velocity $v_g=c(n-\lambda*dn/d\lambda)$
- Sources of asymmetries in D-CWDM
 - Difference in Fiber length between the upstream and the downstream
 - Differences in Phase velocity – require DCM (Dispersion Compensation Module)
 - Group velocity – require Line Amplifiers (usually combined with DCM)
 - Differences in index of refraction between wavelengths used for the upstream and the downstream

- Impact of DCMs

- Dispersion Compensation Fiber (DCF) based DCM ~ adds asymmetry that are proportional to the length of fiber ~ 8 to 10%
- Fiber Bragg Grating (FBG) based DCM ~ a few nanoseconds

- Impact of Fiber length discrepancies

- Most OTDR accuracy ~ 0.0022 % of the length of fiber
- Difference in phase velocity between 2λ in the same band (upstream/downstream)

Some exercise

Phase velocity of a wavelength λ : $v = c/n$ – n index of refraction of λ

For $\lambda=1490$ nm, $n= 1.4682$ over an SM-28 fiber type (G.652/O-Band)
~ 204,190,476.77 m/s or 4,897.39 ns / km

For $\lambda=1310$ nm, $n= 1.4677$ over an SM-28 fiber type (G.652/O-Band)
~ 204,260,038.15 m/s or 4,895.72 ns / km

Speed of light $c= 299,792,458$ m/s

Is 200 ns enough ?

200ns may be very short unless.....

G.652/SM-28 fiber type, λ : 1490nm and 1310nm – 2 hops – 100km of fiber

DCF based DCM	• 39,179.10 ns
FBG based DCM	• ~ 3, 4 ns
Fiber length difference	
Difference in index of refraction	• @ 0.010% – 10 m ~ 48.99ns
Uncompensated SFPs	• 400 ns (end to end, worst case) – assuming ~ 67ns/SFP – 2 hops=6 SFPs

Time error : worst case **19.815 μ s** $(39,179.10+48.99+400)/2$

Time error : best case **226.5 ns** $(4+48.99+400)/2$

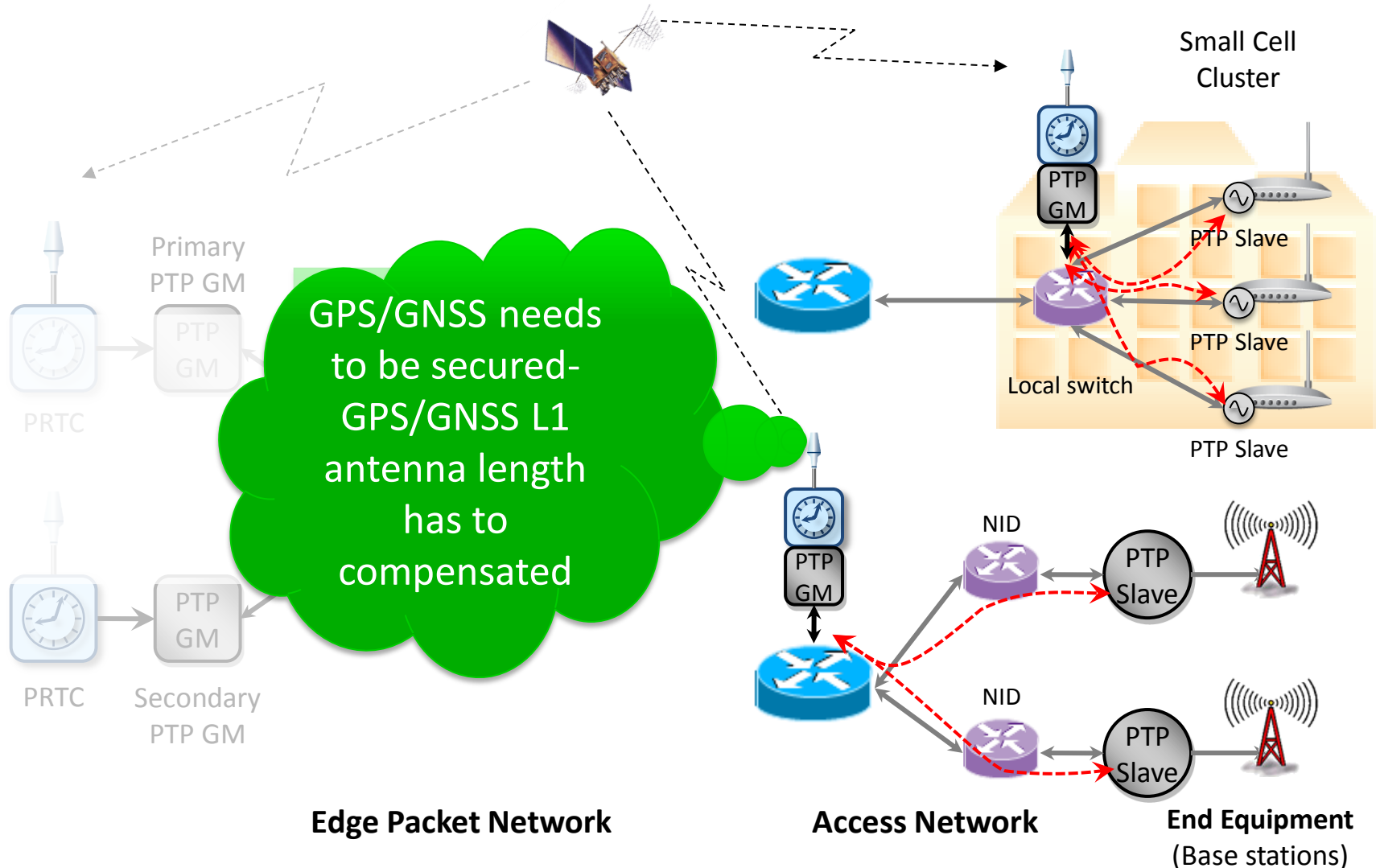
- Plan A (Assumes no 3rd party backhaul)
 - Limit the distance (no DCMs, no Optical Amplifiers)
 - Limit the # of hops (SFPs!) or select SFPs or do both
 - Calibrate each fiber length down to 0.01% or better
 - Don't use DCF based DCM or use NZ-DSF fiber, but G.652 is 70% of the installed base
- Plan B (Assumes no 3rd party backhaul)
 - Do asymmetry compensation hop/hop
- Plan C (Assumes no 3rd party backhaul)
 - Don't use C-DWDM, use EFM technologies or GPON with automatic delay compensation (see ITU G.984.3 Amendment 2)
- Plan D (works whatever is being deployed in the backhaul)
 - Move the PRTC closer to the edge Or review the budget allocation



What about
re-
arrangement
?

Moving the PRTC to The Edge

A solution that fits all deployment scenarios





Any questions ?



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- ITU-T wavelength bands

	Wavelength(nm)	Pf(mW)
O-band	1260-1360	O: Original
E-band	1360-1460	E: Extended
S-band	1460-1530	S: Short
C-band	1530-1565	C: Conventional
L-band	1565-1625	L: Long
U-band	1625-1675	U: Ultra-long