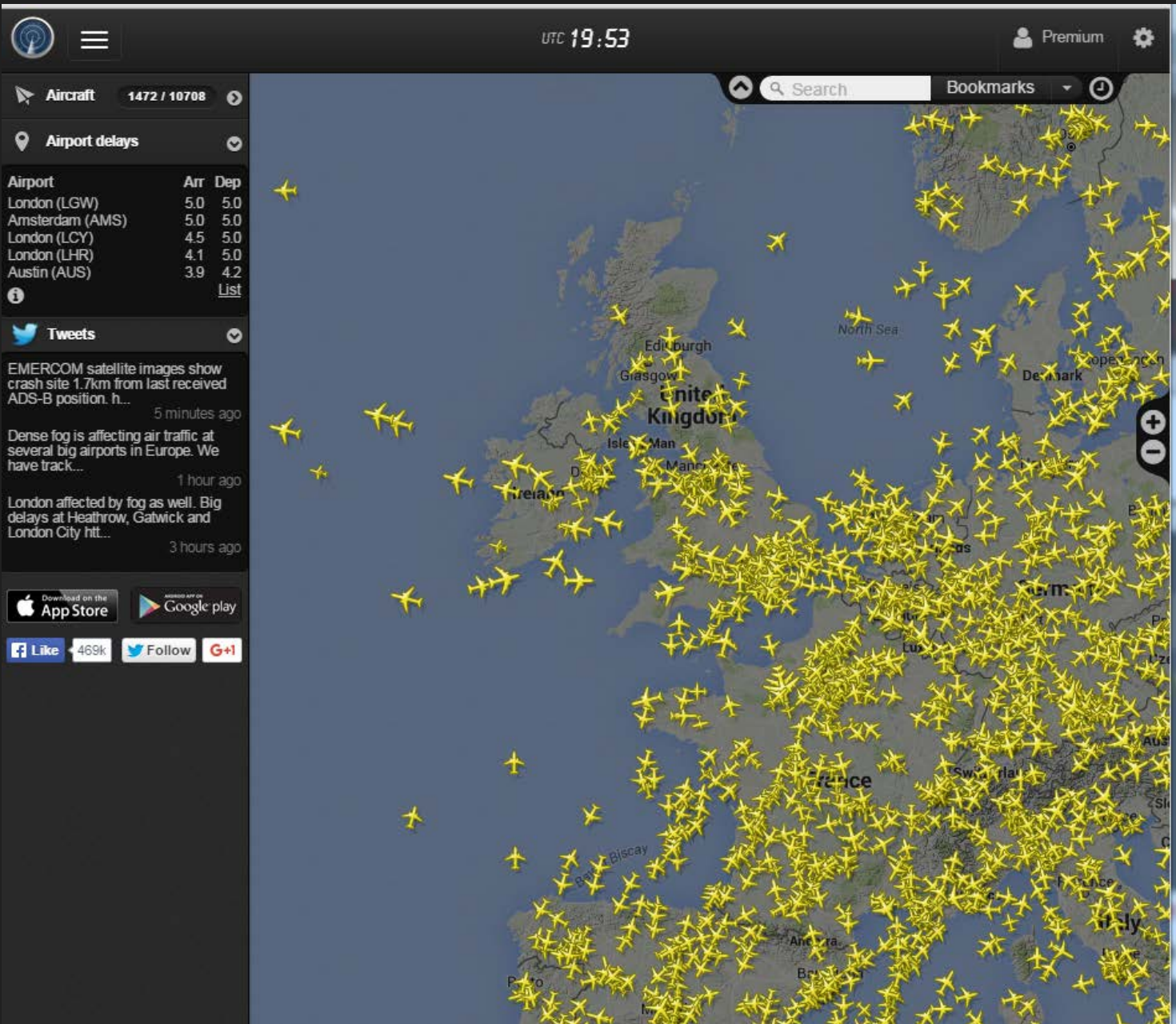


The Internet of Synchronized Things

Ola Andersson
Founder & COO

ITSF, Edinburgh, Nov 2015





© Akbarali Mastan

AC855 / ACA855
Air Canada

LHR → YVR
London → Vancouver

STD 2:25 PM GMT STA 3:59 PM PST
ATD 3:01 PM GMT ETA 3:51 PM PST

3D

Aircraft	Boeing 777-333(ER) (B77W)	
	Registration C-FIWW (C01759)	
Altitude	32,000 ft	Vertical Speed 0 fpm
	Speed 521 kt	Track 331°
Latitude	56.4887	Longitude -4.3381
	Radar F-EGPH1	Squawk 7735





“In a recent survey of airline pilots, those operating Boeing 777s reported that they spent just **seven minutes** manually piloting their planes in a typical flight. **Pilots operating Airbus planes spent half that time.**” **The New York Times**

Over 60% of fatal aircraft accidents are due to pilot error.

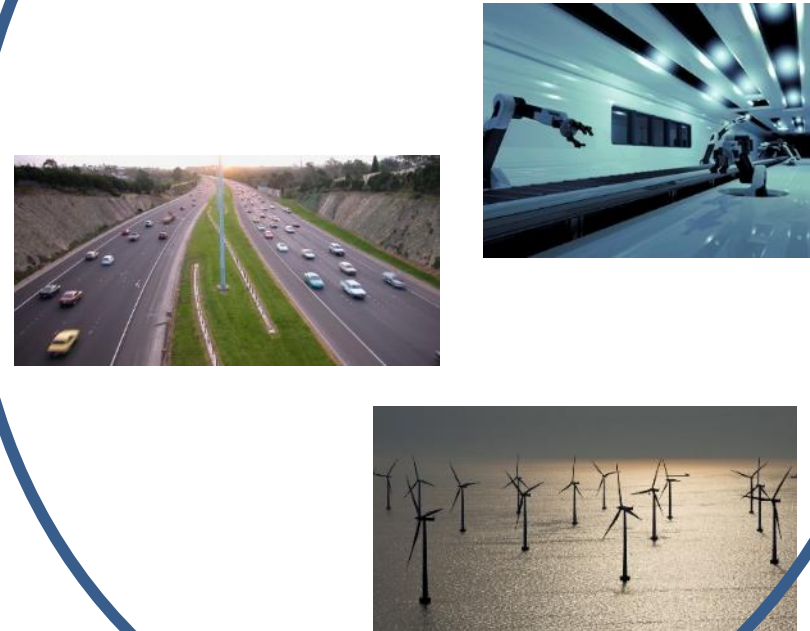


Consumer IoT and Industrial IoT

Consumer Internet of Things (CIoT)



Industrial Internet of Things (IIoT)



Cyber-Physical Systems



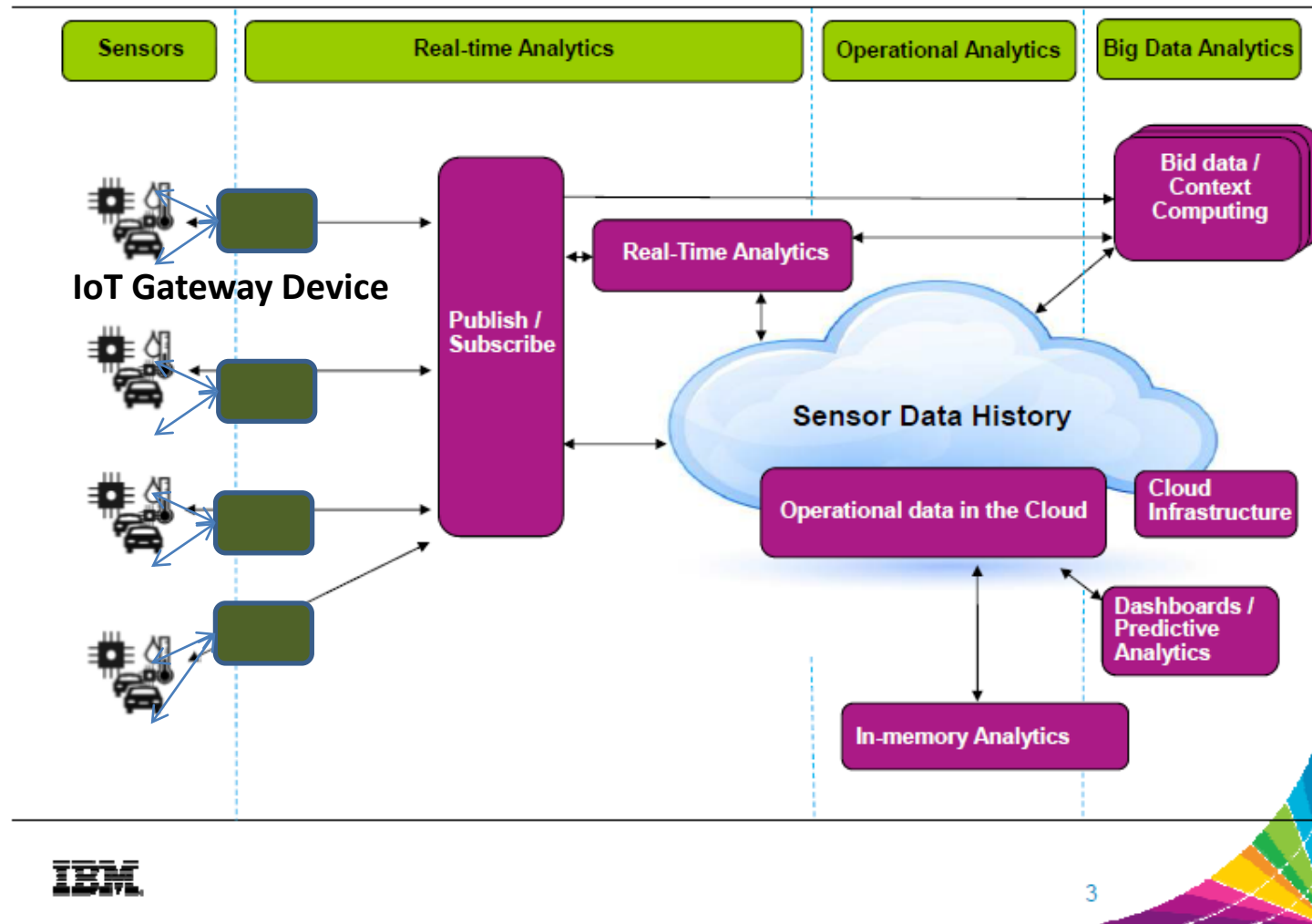
30 – 50 B connected devices!

Industrial IoT requires ‘real time’ data analytics

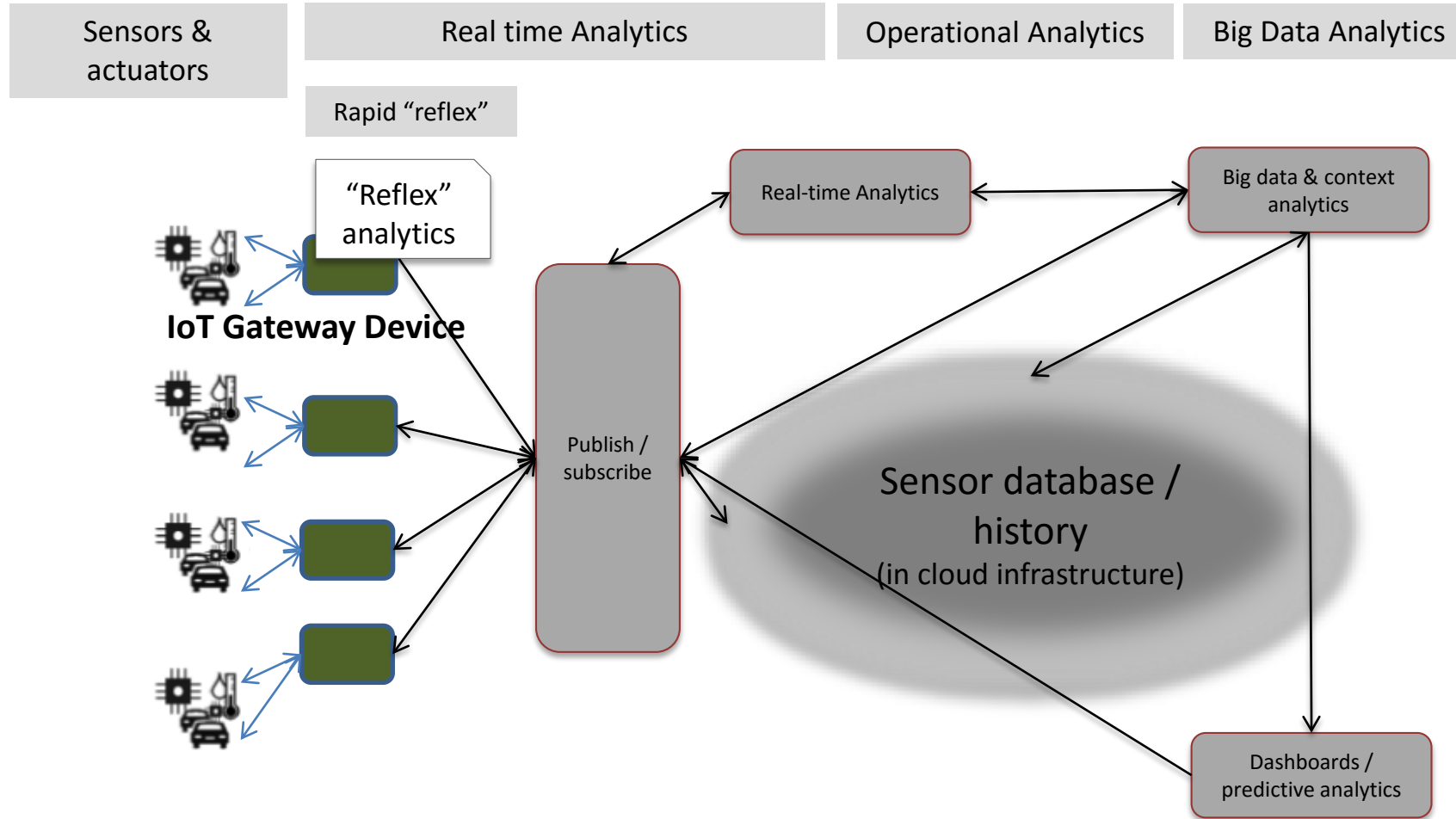
Lack of deployable precise time technology / platform for IoT

Traditional IoT Architecture

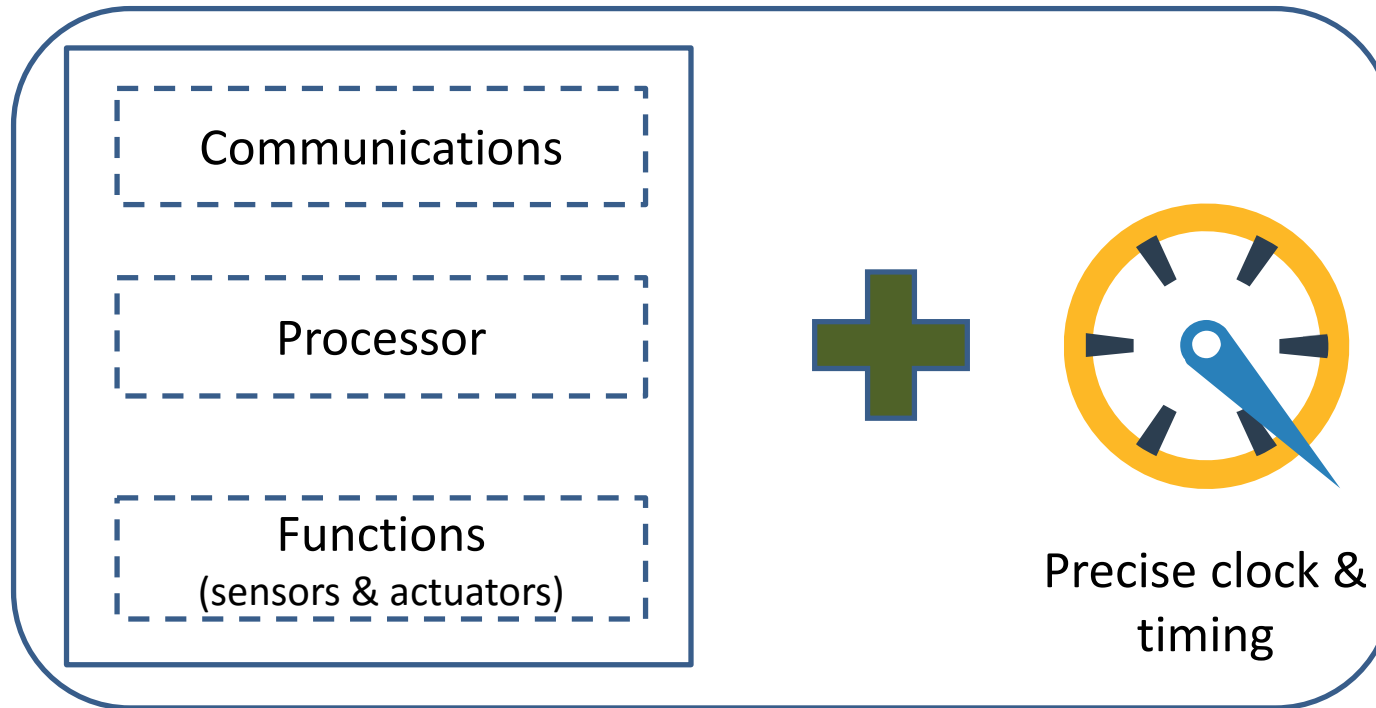
Components of a Traditional Internet of Things Architecture



Adaptation for Cyberphysical Systems



IoT Devices → *Smart* IoT Devices



Smart IoT Device

- ◀ **Smart** IoT device: precise + stable + accurate + robust + ubiquitous + cost effective **clock**
- ◀ Real Time Data → information: requires time element ; higher scale → increasing precision

Gateway Platform

Abilities/requirements ...



- ◀ Ubiquitously deployable
- ◀ Dynamic high scalability
- ◀ Accurate timing of sensor data + error bounds
- ◀ Accurate timed execution of actuator commands
- ◀ Precision monitoring in mission critical applications
- ◀ Support rapid response.

Connected Cars

Example Use Cases



Remote Management, diagnostics and service



Telemetry and insurance



Real time infrastructure and navigation



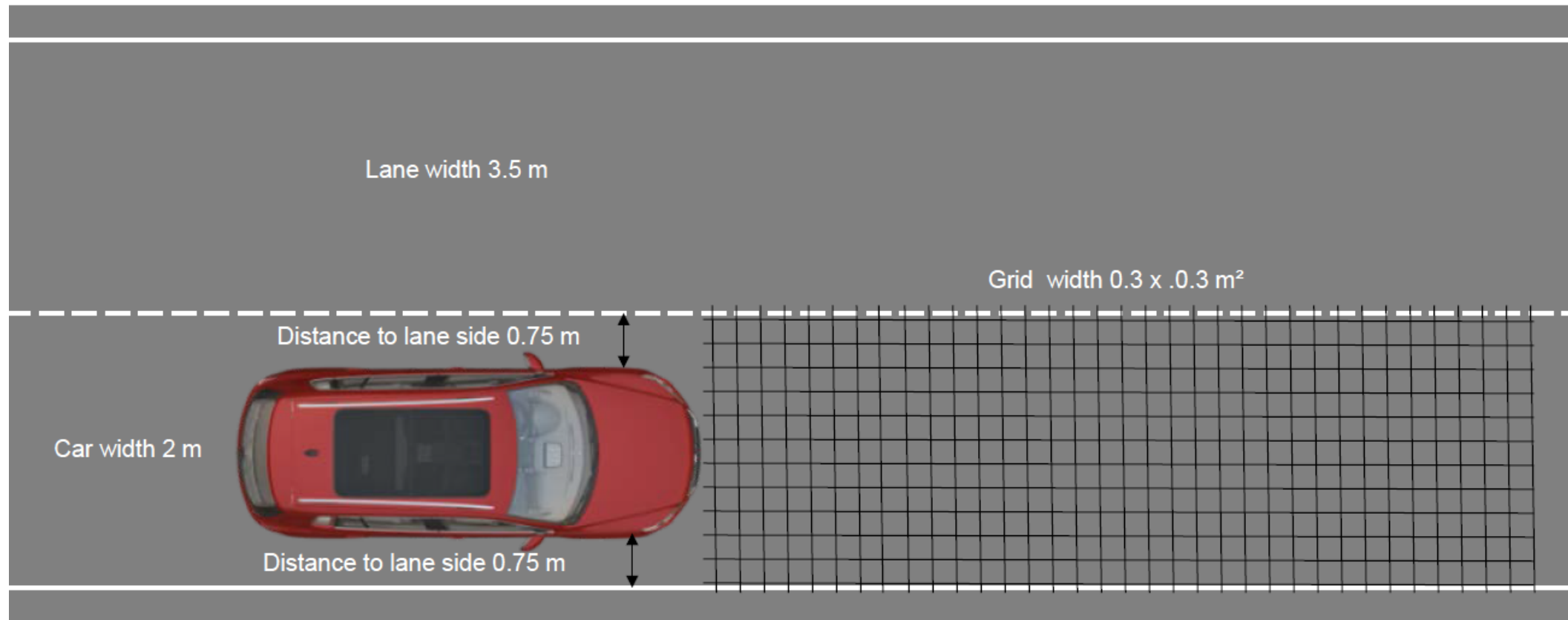
Infotainment / In car WiFi



V2V and V2I (Car to Car and Car to Road communication)

arkessa

Vehicle2X Communication Automotive Requirements for Future Mobile Networks



Source: C2X Connectivity & Safety, Munich, Sept 2015, © Volkswagen

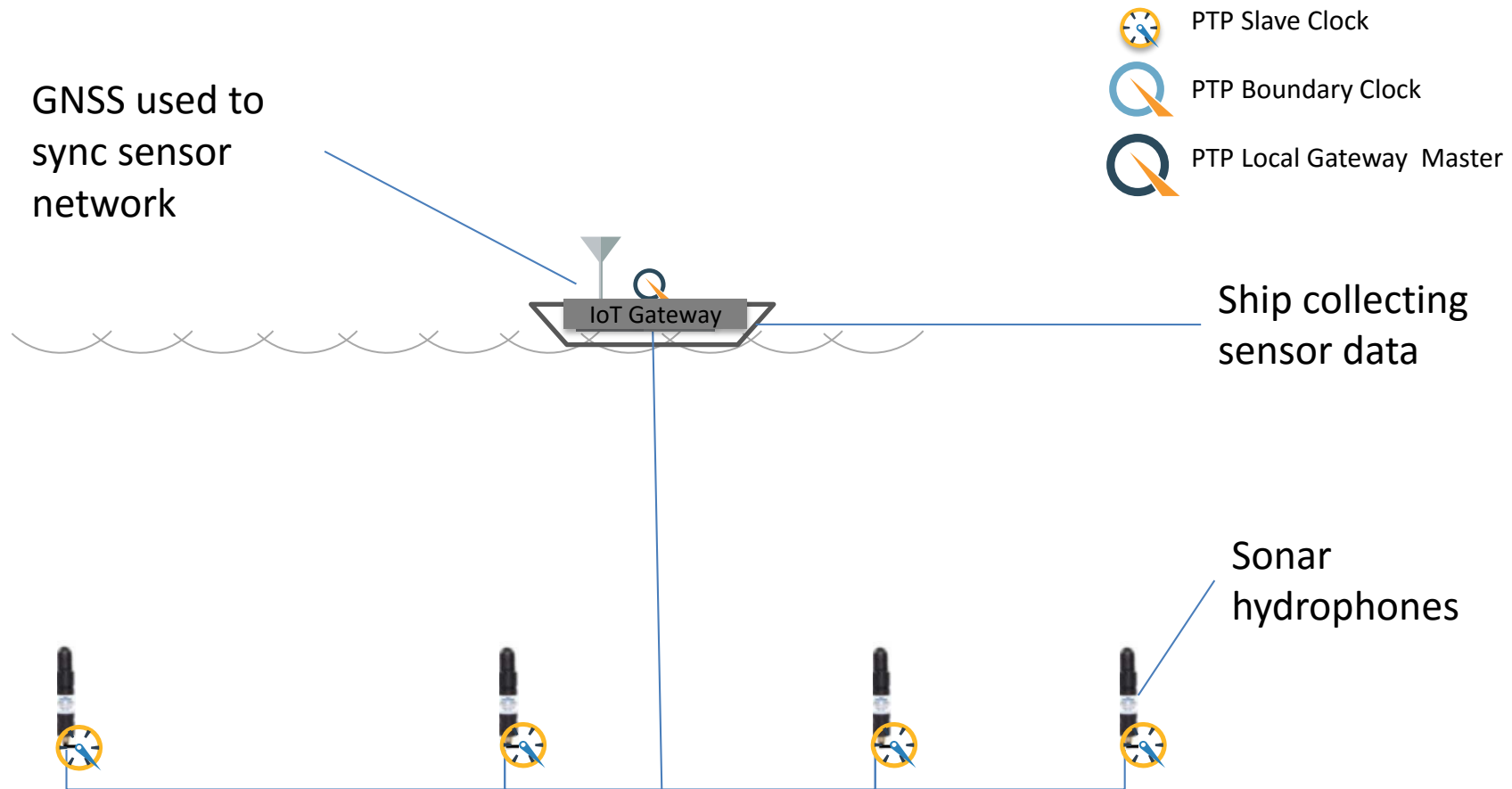
Vehicle2X Communication

Automotive Requirements for Future Mobile Networks

End-to-End Latency

- From the lane width of 3.5 m we derive a position accuracy of 0.3 m
- Trajectory planning with a grid of $0.3 \times 0.3 \text{ m}^2$ to keep the vehicle in the lane
- The lateral controller has to update the output every 10 ms (5 ms)
- While we cover one grid element with $30 \text{ m/s} = 108 \text{ km/h}$
- Within 10 ms: communication with 3 participants: sending the own trajectory, receiving the other trajectories, (compare them to the observations)
- Not possible with WLAN-based vehicle2X technology due to quasi continuous transmission during overtaking and blocking of the vehicle2X control channel.
- Managed/unmanaged D2D with approx. 3 ms per communication inclusive latency
- Massive machine type communication with small data packages

IoT: Sensor Sync



- ◀ We trust machines (to some extent)
- ◀ But we want to trust them even more (C2X)
- ◀ Machines (Things) are built on standards
- ◀ Need Standards for:
 - ensuring interoperability
 - performance expectations & conformance testing
 - customer acceptance.
- ◀ But also for
 - New reference architectures
 - Simplified command, control & management (NMS).



Thank You!

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